

**There's a  
Mastermind  
in all of us..**

Kris van Rens

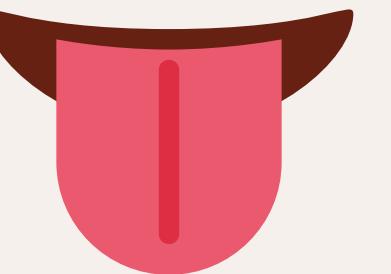
# Memory lane!

Does anyone remember the game of Mastermind

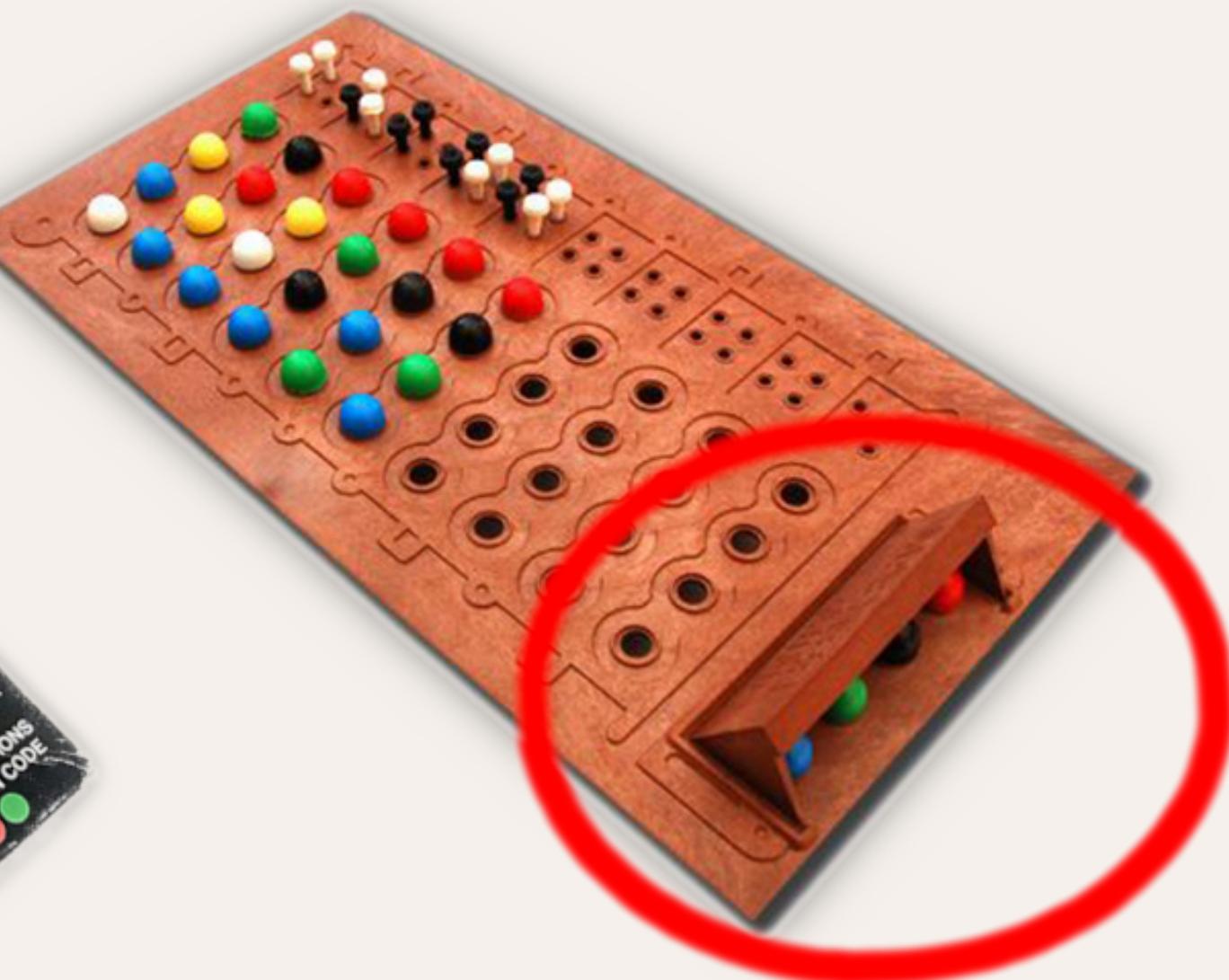




# An explanation for Gen Z







# Codemaker

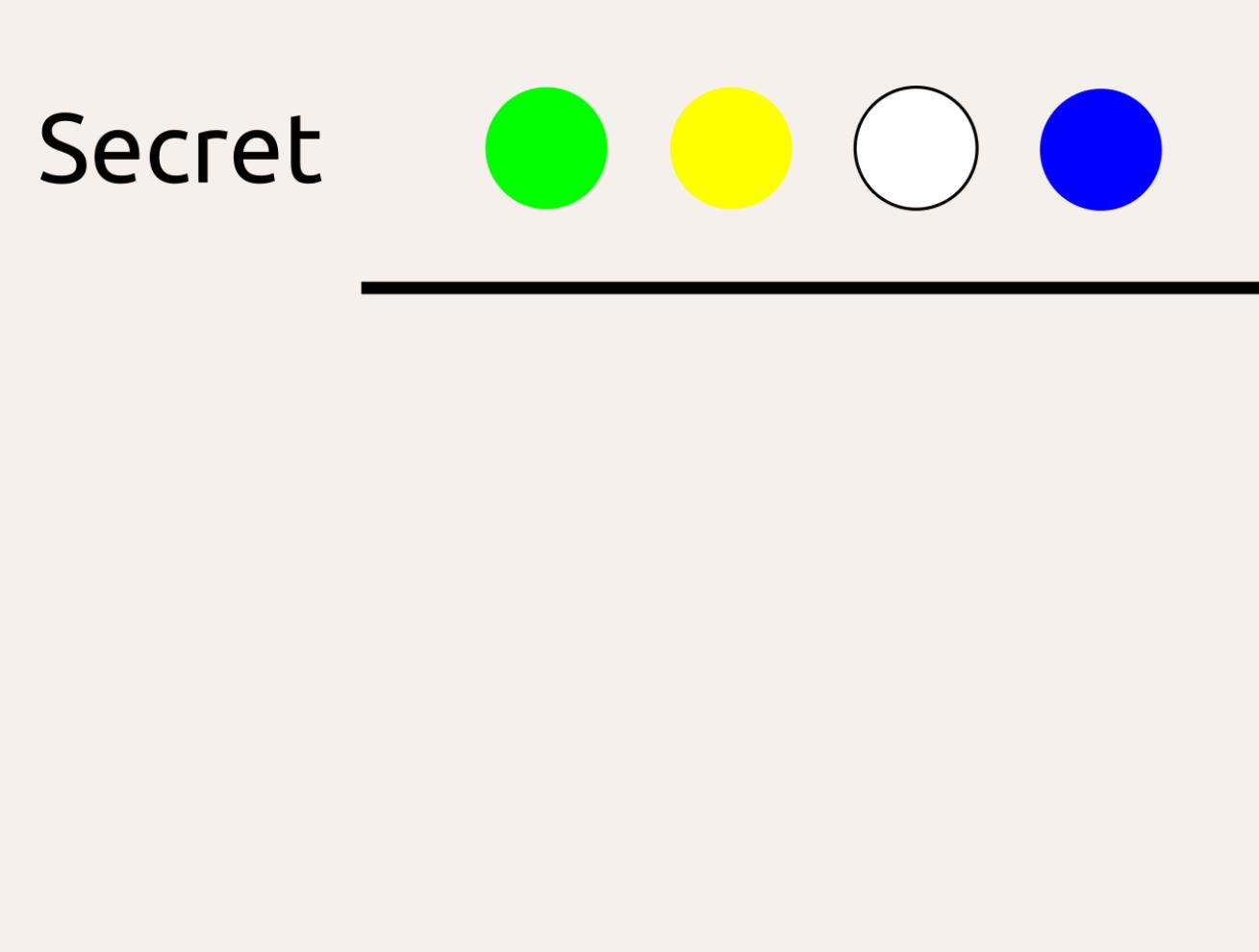


# Codebreaker

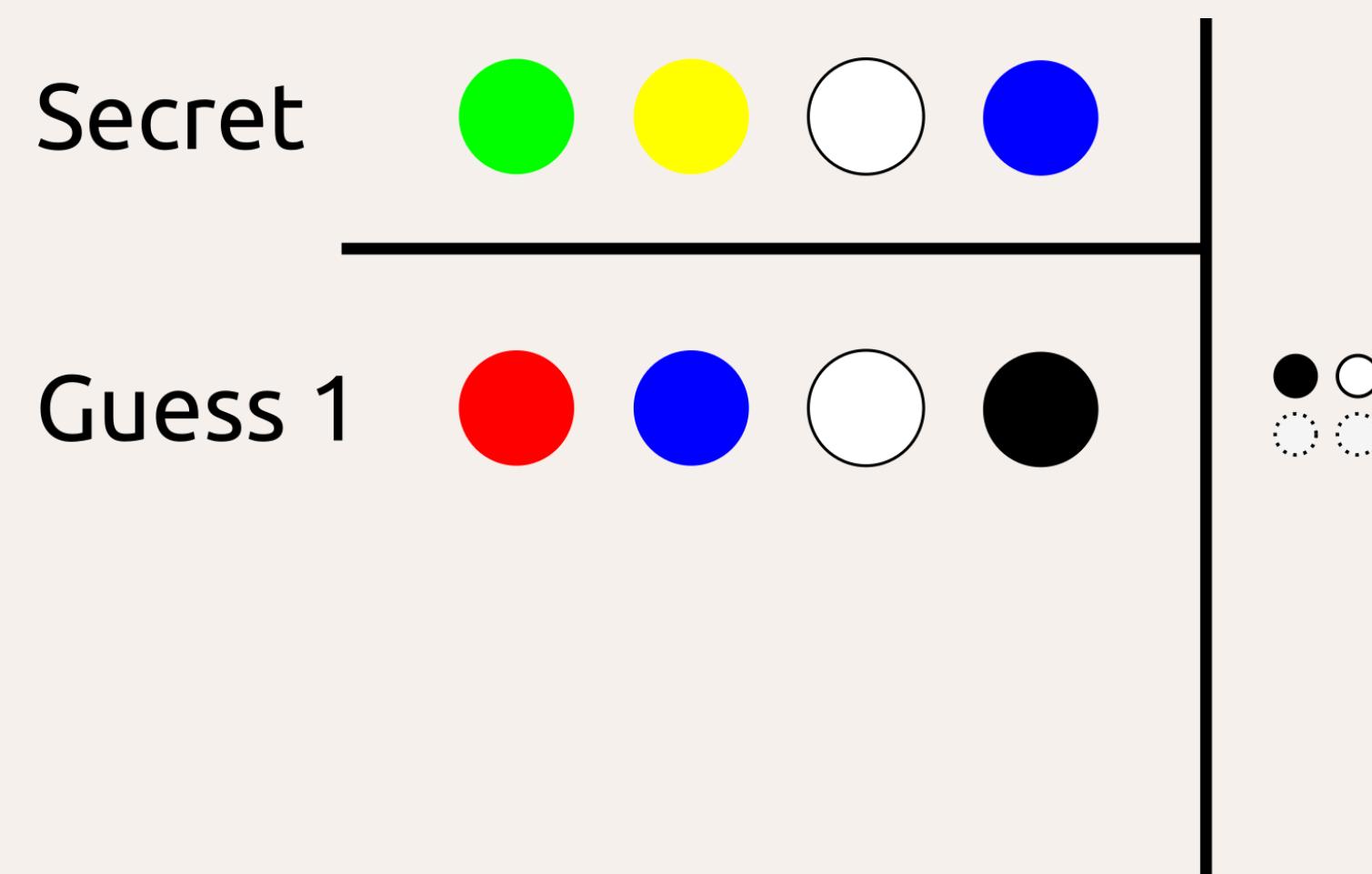


# Codemaker

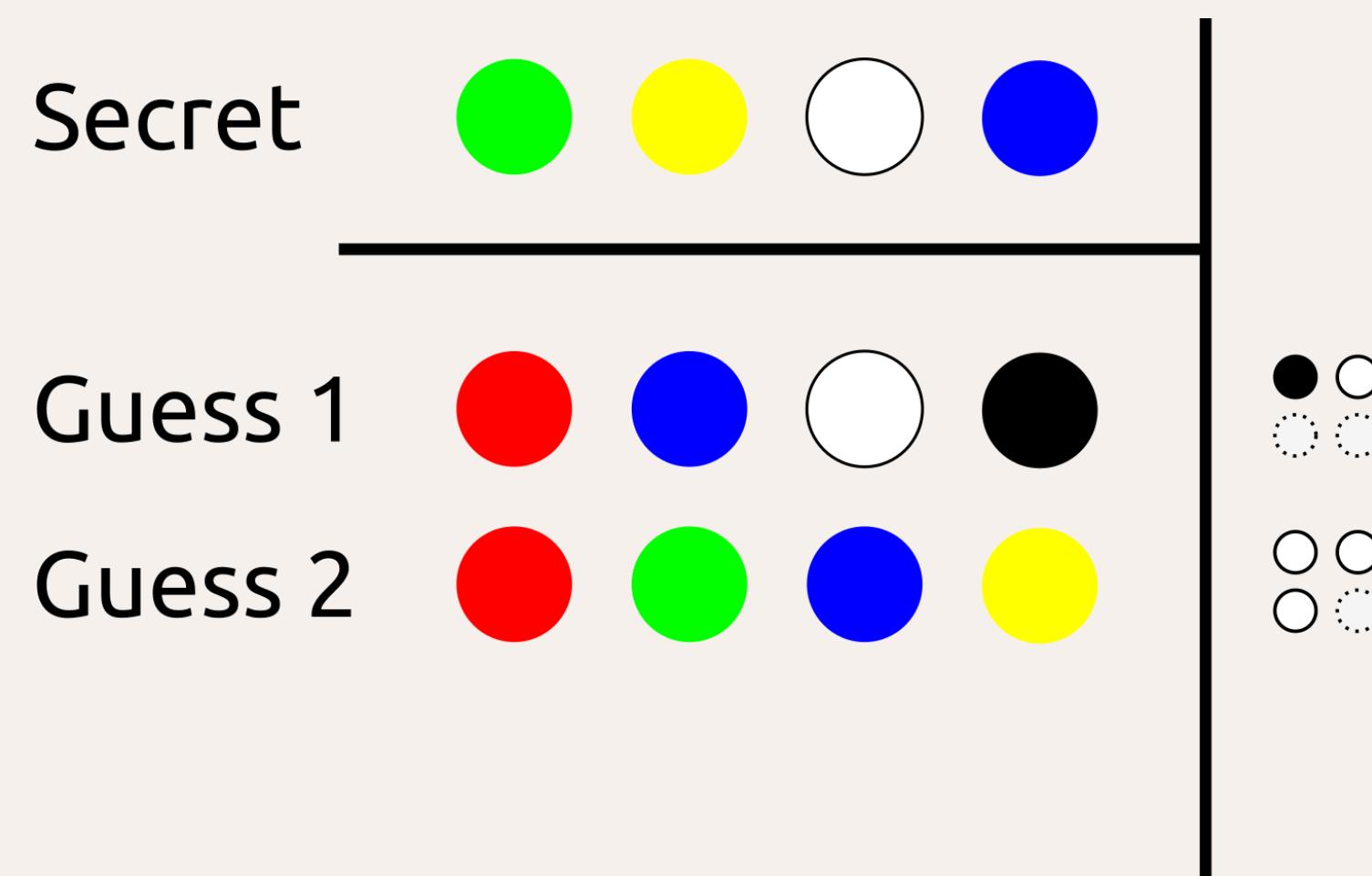
# Example game



# Example game



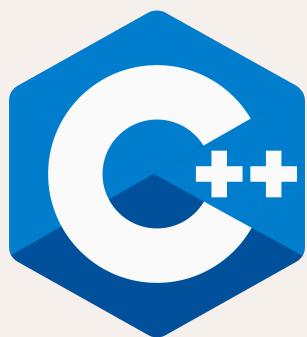
# Example game



# Let's code it up!

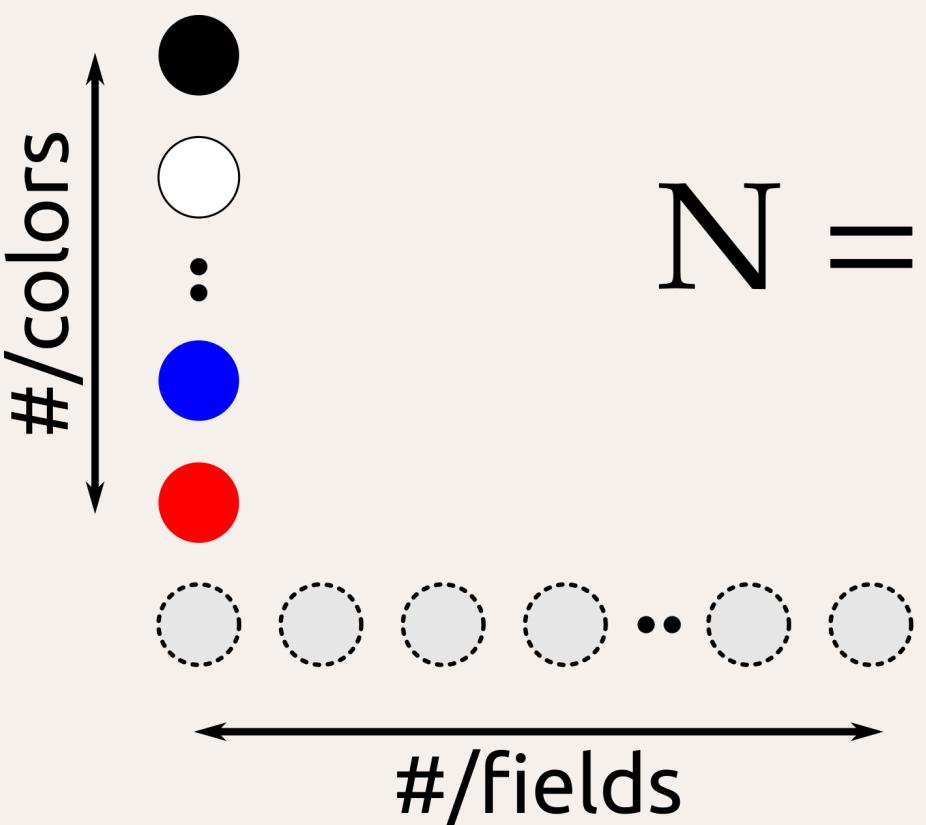
Codemaker/-breaker (solvers)

C++20 style 😎



Scalability

$$N = C^F = \text{a lot}$$



# The goals and rules

- Rule #1: there are no rules!
- Use the fanciest new tools available
- Learn tons of stuff and have fun!



# Highlights

# Ranges library

```
std::string to_string(const auto& series) {
    std::stringstream result;
    for (auto field = series.end() - 1; field >= series.begin(); --field) {
        result << field;
    }
    return result.str();
}
```

```
std::string to_string(const auto& series) {
    std::stringstream result;
    for_each(reverse_view{series}, [&](auto field) { result << field; });
    return result.str();
}
```

# Compile-time programming

Trying to move as much code as possible to compile-time..

E.g. `constexpr` testing:

```
TEST_CASE("Guess") {  
    STATIC_CHECK(MasterMind{{Black, Red, Purple}}.guess({Black, Purple, Red})  
        == {Correct, ColorCorrect, ColorCorrect});  
}
```

# Docopt.cpp

```
#include <docopt/docopt.h>

constexpr auto USAGE =
R"(Usage: master-mind-solver [-h|--help] [-q|--quiet] [-v|--verbose] [--list|SOLVER]
-h --help    Show this help info
-q --quiet   Show only the number of tries needed
-v --verbose Show detailed solver output
--list       List solvers)";

int main(int argc, char** argv) {
    auto args = docopt::docopt(USAGE, {std::next(argv), std::next(argv, argc)}, true);
}
```

# Running the code

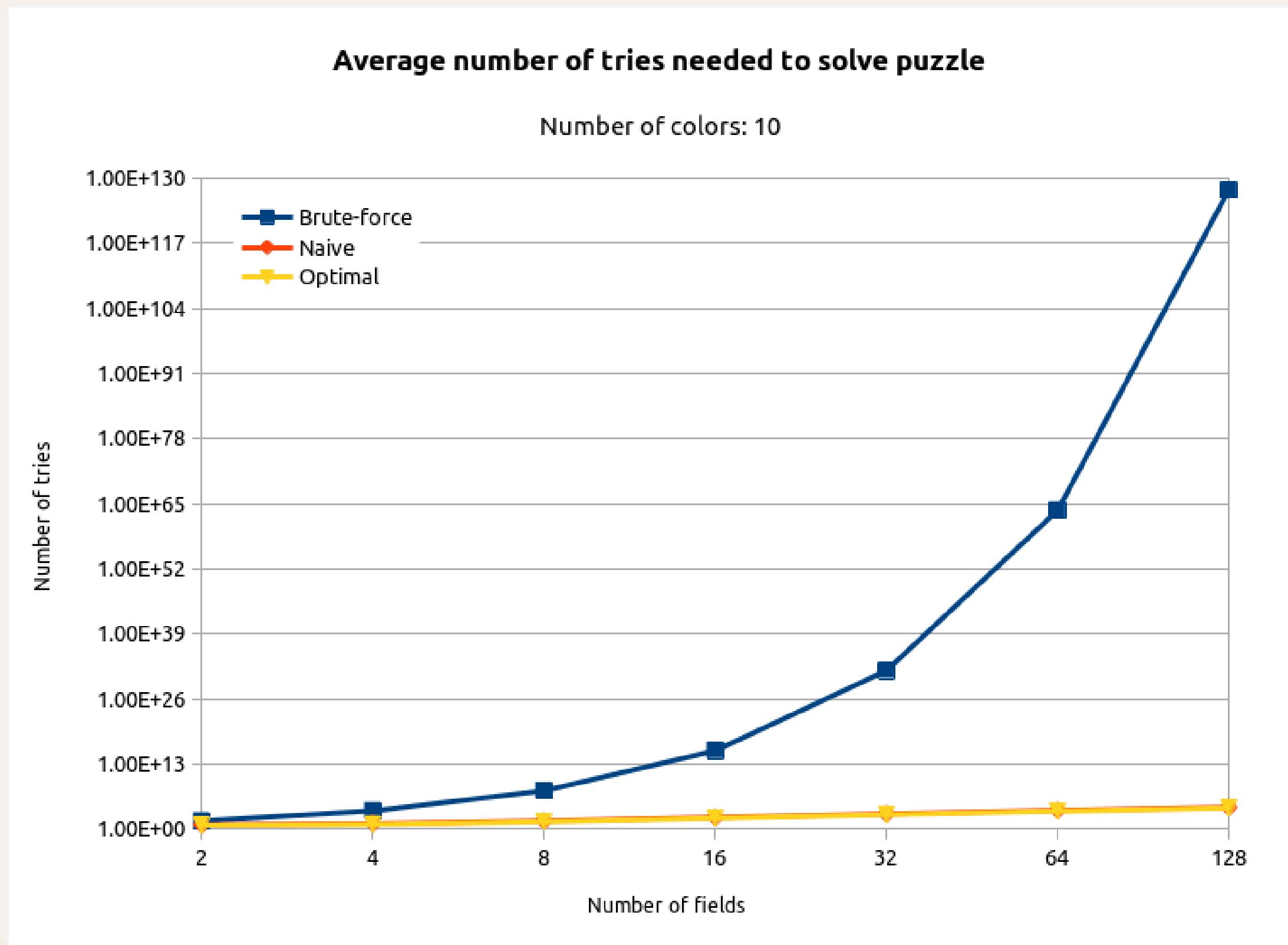
```
$ bin/master-mind-solver -v naive
```

```
Trying secret #1: [00000000000000000000000000000000]...
Trying secret #2: [11111111111111111111111111111111]
```

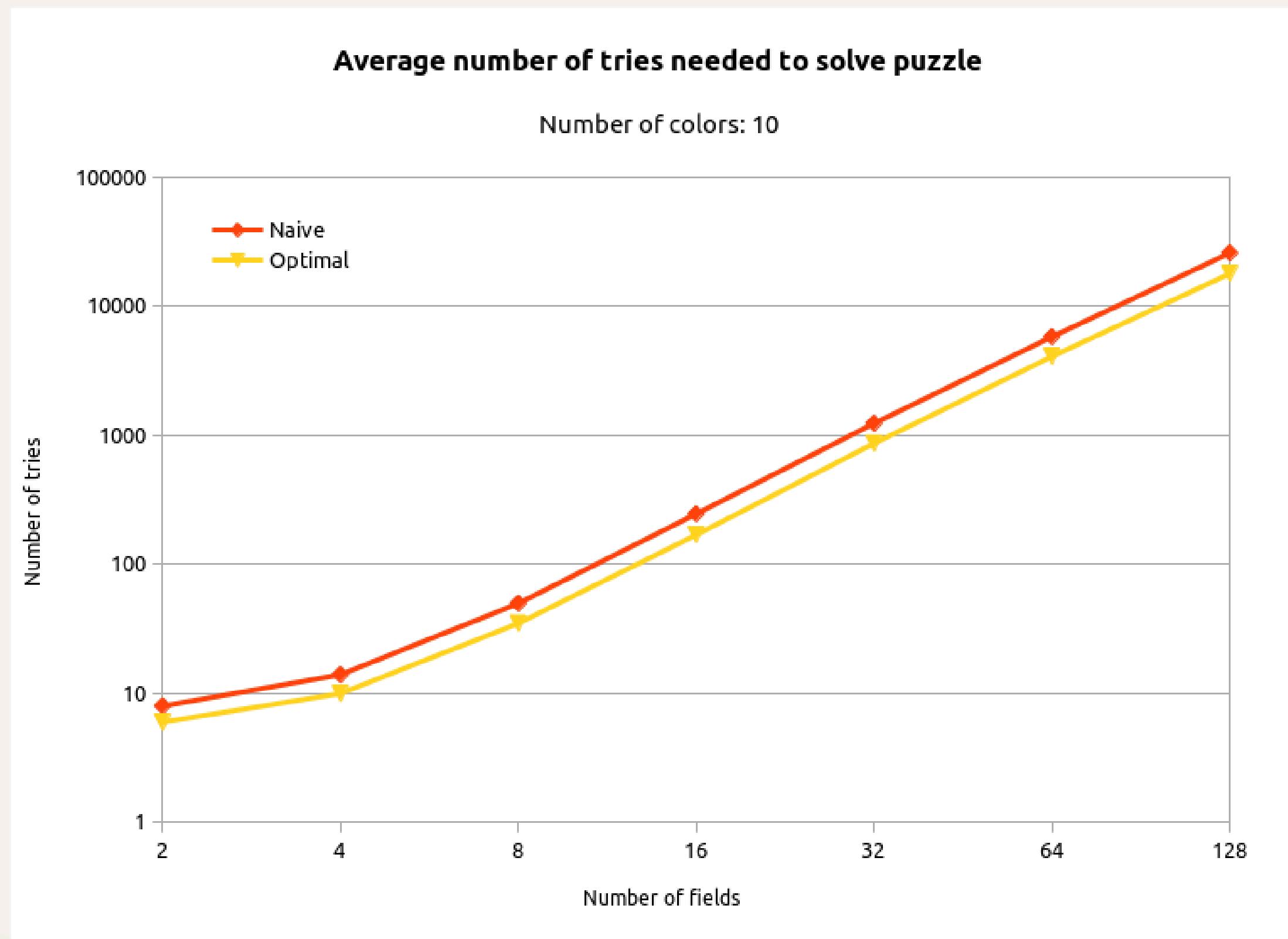
```
...
```

```
Trying secret #3543: [11340189940424020494819604144247522803658022502071]...
Trying secret #3544: [13840189940424020494119604144247522803658022502071]...
Solver 'naive' needed 3544 steps
```

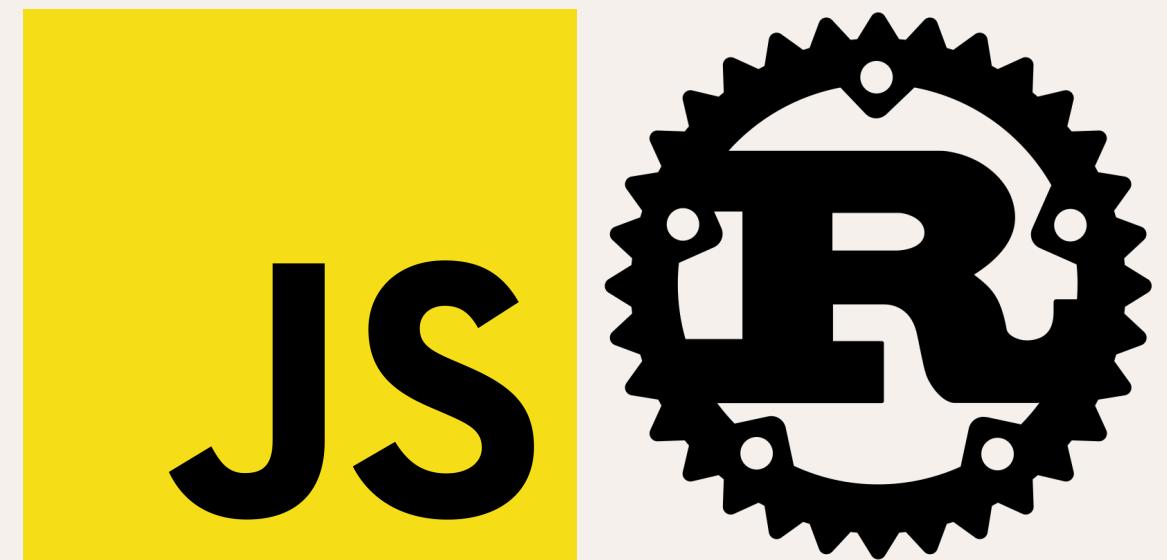
# Graphs...just because



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# Future plans



# Nerd-life



# Separation of concerns

Separate your work place from hobby work place!



# All the work counts

Binge-working is counter-productive – don't do it! 😊

Doing a little bit every day really adds up..



# That's it! 😊

<http://github.com/krisvanrens/master-mind>